

West End

The first sector at the left-hand end of the quarry has some excellent mid-grade routes and an easy descent to the left.

1. Novices Route **Very Difficult** ★

6m. The left-most line.

2. Catland's Wall **MVS 4c** ★

6m. The narrow wall left of the groove.

3. West End Groove **Very Difficult** ★

6m. Pleasant climbing up the obvious groove.

4. West End Direct **Mild Severe** ★

7m. Nice but fairly bold climbing just right of the groove.

5. Dodgy Neck **VS 4c**

7m. An eliminate up the narrow wall.

6. Diogenes **Severe 4b** ★

7m. Well-protected but stiff climbing up the crack.

7. Controlled Gurning **VS 5a**

7m. The right-hand crack line.

8. Headend Chimney **Severe** ★

7m. The obvious groove / chimney is a polished struggle.

9. Kamikaze **HVS 5a** ★

8m. The blank-looking wall immediately right of the chimney gives some excellent but poorly protected face climbing. Low in the grade.

10. Nippo Crack **VS 4c** ★

8m. The left-hand crack in the attractive wall.

11. Letter Box Direct **MVS 4b** ★

8m. The central crack in the attractive wall.

12. Divine Wind **VS 4b** ★

8m. Excellent face climbing between the two cracks.

13. Letter Box **MVS 4b**

8m. The right-hand crack in the attractive wall.

14. Birds Nest Direct **Difficult** ★

8m. Climb up the arête to gain the attractive flake crack on its left-hand side.

15. Bilberry **Very Difficult**

8m. The crack is straightforward and well protected.

16. Bloodhound **E1 5b** ★

8m. Climb easily up leftwards to gain a thin crack in the left side of the hanging prow. A side-runner in *Bilberry* is naughty but common.

17. Crusthound **HVS 5b** ★

8m. An excellent, steep climb. Follow the crack easily to the right-hand side of the prow, then pull left onto the prow (via a cemented jug) and finish direct.

Crystal Wall

To the right of the highest point is an attractive clean wall, taken by the excellent crack of *Crystal Wall Direct*.

18. Soap Gut **Severe** ★

8m. The corner to the right of the high prow is climbed to a well-protected but steep finish on jugs.

19. Snail Wall **Severe 4a** ★

8m. Climbs just right of the corner to a tricky but well-protected finish on poor footholds.

20. Fossil Arête **HS 4a** ★

8m. Climb the cracked grey wall, then finish up the steep arête on its right-hand side. A more direct version on the left side of the arête is VS 4c.

21. Devil's Kneecap **Severe 4a** ★

8m. Although somewhat squeezed in, this route has some nice moves on the upper wall. Make very difficult moves to get established (or start up the previous route) and finish direct.

22. Mollusc **MVS 4c**

8m. Climb the chest-high roof and finish directly up the rib above.

23. Blah **Severe 4b** ★

8m. The dirty-looking crack line to the right is well-protected.

24. Crystal Cruise **VS 4c** ★

8m. Delicate climbing up the slab mid way between *Blah* and *Crystal Wall Direct*. Small wires protect.

25. Crystal Wall Direct **Mild Severe** ★

8m. The crack in the centre of the slab gives a very nice climb with good holds and protection.

26. Dids **VS 5a** ★

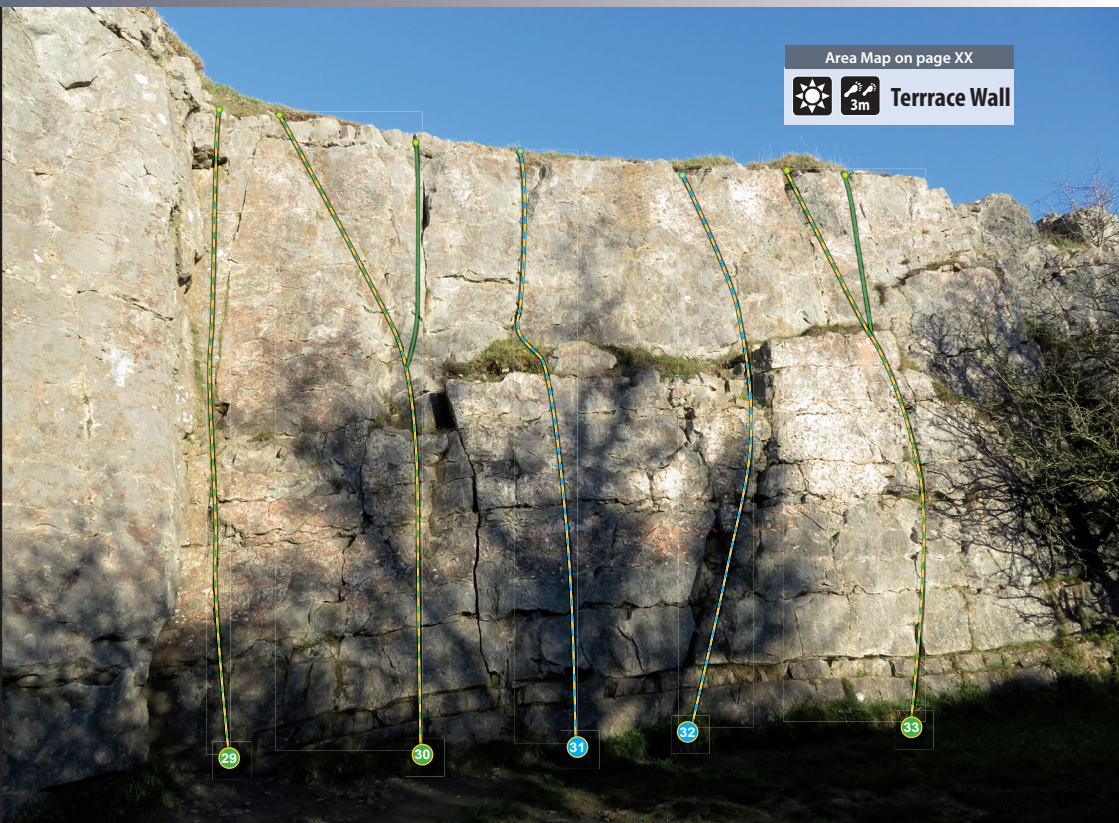
8m. Technical wall climbing immediately right of the central crack.

27. W.A.C. **VS 5a** ★

8m. Climbs the centre of the wall between the crack and the arête.

28. The Butcher's Dog **HVS 5a**

8m. The right-hand arête has some very hard moves to start, and is somewhat eliminate. Stick with the arête all the way for the tick, avoiding the temptation to skulk off left.



Area Map on page XX



Terrace Wall

**Terrace Wall**

The next wall to the right is split by an obvious ledge. This is the last worthwhile climbing in the quarry.

29. Nut Smasher Crack **Very Difficult** ★

8m. The crack line up the left-hand side.

30. Terrace Stairway **Moderate** ★

8m. Climb easily to the ledge, then finish leftwards up the obvious steps. A direct finish is also available, going straight up from the ledge instead of using the steps.

31. Terraza **Severe 4b**

8m. Climb the ledgy wall to the terrace, then make a stiff pull or long reach into a tiny groove on the left.

32. Piggy Malone **Severe**

8m. Easy climbing up to the ledge, then follow a small left-slanting ramp to the top.

33. Bobtail **Difficult**

8m. Climb greasy cracks next to the hawthorn, then finish up a small groove / niche. A direct finish is also possible at the same grade.